

# CRISIS STARSCYTHE BATTLESUITS

For The Greater Good

M

10"

T

5

SV

3+

W

4

LD

7+

OC

2

100 PTS  
Base 50mm

1

KOMMANDO

—

2

BEWEGUNG

**Marker Drone**  
The bearer's unit has the Markerlight keyword and can act as an Observer unit for another unit even if it Advanced this turn.

3

BESCHUSS

**Burst cannon**  

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 18" | 4 | 4+ | 5 | 0  | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

**Missile pod**  

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 30" | 2 | 5+ | 7 | -1 | 2 |

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-6

T7

T8-13

T14+

**T'au flamer** **IGNORES COVER**  
**TORRENT**  

|     |    |     |   |    |   |
|-----|----|-----|---|----|---|
| R   | A  | BS  | S | AP | D |
| 12" | D6 | N/A | 4 | 0  | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3

T4

T5-7

T8+

**Twin pulse carbine** **ASSAULT**  
**TWIN-LINKED**  

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 20" | 2 | 5+ | 5 | 0  | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

**Battlesuit Support System**  
The unit is eligible to shoot in a turn in which it Fell Back.

**Guardian Drone**  
Each time a model makes a ranged attack that targets the bearer's unit, subtract 1 from the Wound roll.

**Starscythe**  
Each time a model in this unit makes a ranged attack (excluding attacks that target MONSTERS and VEHICLES), improve the Armour Penetration characteristic of that attack by 1.

4

ANGRIFF

—

5

NAHKAMPF

**Battlesuit fists**  

|       |   |    |   |    |   |
|-------|---|----|---|----|---|
| R     | A | WS | S | AP | D |
| Melee | 3 | 5+ | 5 | 0  | 1 |

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

**IMMER / EINMALIG**  
**Shield Drone**  
Add 1 to the bearer's Wounds characteristic.

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+

S10+

3+

S6-9

4+

S5

5+

S3-4

6+

S1-2

RETTUNGSWURF JE DS

DS 0

3+

DS -1

4+

DS -2

5+

DS -3

6+

DS -4

-

REGELN & KEYWORDS KURZ

For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.

**ASSAULT** Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

**IGNORES COVER** Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

**TORRENT** Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

**TWIN-LINKED** Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

2x Crisis Starscythe Shas'ui · Equipped with: Twin pulse carbine, Missile pod, Battlesuit fists, Burst cannon, T'au flamer

1x Crisis Starscythe Shas'vre

- Each Crisis Starscythe Shas'ui can be equipped with up to 2x Marker Drone.
- Each Crisis Starscythe Shas'ui can be equipped with up to 2x Shield Drone.
- Each Crisis Starscythe Shas'ui must be equipped with 2 of: Burst cannon, T'au flamer.
- Each Crisis Starscythe Shas'vre can be equipped with up to 2x Marker Drone.
- Each Crisis Starscythe Shas'vre can be equipped with up to 2x Shield Drone.
- Each Crisis Starscythe Shas'vre can be equipped with 1x Guardian Drone.
- Each Crisis Starscythe Shas'vre can be equipped with up to 2x Missile Drone.
- Each Crisis Starscythe Shas'vre must be equipped with 2 of: Burst cannon, T'au flamer.